



nomads.

The theme

Our intrepid adventurers are living with a nomad tribe during their travel through the mountains. At night, they set up the camp and fires. It is time for the stories to be told.

By walking from a group to another, you'll collect parts of various stories and try to gather them to form the greatest legends.

The Mechanics

A movement mechanic based on mancala

19 discs are set in piles on 8 positions around the fire: 2 discs per hero plus the Nomads' discs. At his turn, a player chooses a pile with one of his discs. He «sows» the discs one by one on the top of the other piles, clockwise or counterclockwise, as he wants.

Tiles collection

Then every player whose disc is on the top of a pile takes the Story tile in front of it. The goal of the game is to gather as many tiles of the same type as possible to write the Legends. Two or three intermediary scorings happen during the game; they urge the players to keep an eye on the other players' stories.

At the end of the game, the Legends you have written give you points and all the Story tiles you have left make you lose one point.



 **2-5 players 8 years old and up**

 **40 min**

A game by Gary KIM

Category: movement and set collection game

Theme: Listening stories around the campfire

Size: 20x15x10 cm / 7.9x5.9x3.9 inches

Components:

- 1 game board in 4 parts
- 1 Camp fire to be assembled
- 37 Legend and Song cards
- 112 Story tiles
- 19 wooden discs
- 5 Character cards
- 1 Lys token
- 1 rules booklet
- 1 story booklet

Languages: localized version

Selling points

- Very tensed and tactical game
- Same interest whatever the number of players is.
- Every player is always invloved



Legends Of
LUMA™

The games of Legends of Luma range take place in the original science fantasy world of Luma. A team of adventurers have been sent to this world for mysterious reasons. Each game tells an episode of their adventure. Each game of the range is stand alone and independant from the others. But an amazing story is the thread between them.